

TALES OF THE VALIANT



The heart of any adventure: 400 awesome core fantasy monsters! From familiar orcs and trolls to all-new lesser voidlings and selang pipers, this compilation of creatures will fuel epic adventures.

- Classic monsters
- New Monsters
- Encounter Building
- Doom Point Rules
- Harvest Rules

ISBN-13: 978-1-950789-78-8

Price: \$79.99

Writer: Kobold Press

Size: 8.5 x 11 x 2

Unit Weight: 3 lbs

Page Count: 288

Format: Hardcover, Color

Recommended Age: ALL Ages

Publication Date: Q2/Q3 2024

Product Type: [HARDCOVER BOOK]

Vendor Stock Code: KOB9788

Country of Origin: CHINA

BISAC Code: GAM010000

All the Monsters You Need for a Valiant Adventure!

The *Monster Vault* contains over 400 monsters for the Tales of the Valiant roleplaying game and all the guidance you need as a Game Master to run encounters with those monsters. In this book, you'll find:

- Classic fantasy monsters, such as ogres, dragons, water elementals, and giants.
- New monsters suitable for any fantasy or science fantasy world, such as ambush hags, virtuoso liches, fey guardians, mechadrons, and robots.
- New terrors from the ever-corrupting Void, such as voidlings, star crows, crimson jellies, and the mighty void dragon.

The *Monster Vault* also contains all the information a Game Master needs to create encounters with monsters, including monster roles and tactics, and it includes optional rules for Game Master Doom points and for characters wanting to harvest monsters for unique crafting and spell components.